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Significant Zero: Heroes, Villains, and the Fight for Art and Soul in Video Games -

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Significant Zero: Heroes, Villains, and the Fight for Art ...

Significant Zero offers a rare look inside this fascinating, billion-dollar industry and a path forward for its talented men and women—gamers and nongamers alike—that imagines how video games might inspire the best in all of us. It's really good. But hey, don't take my word for it.

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[Significant Zero] has a bright Hero's Journey arc (complete with setbacks, small deaths) and the winning of boons through cleverness and combat." (Jason Sheehan , NPR) "Fascinating and compelling, Walt Williams' memoir is an incredibly human account of what it takes to survive in today's video game industry.

Significant Zero : NPR

Significant Zero is a rare and illuminating look inside "the video gaming industry in all its lucrative shine and questionable morality...[and] provides a refreshing and realistic portrayal of succeeding at attaining a dream via an unforeseen career trajectory" (Booklist).

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Significant Zero : Heroes, Villains, and the Fight for Art and Soul in Video Games by Walt Williams Overview - From the award-winning video game writer of such hits as Star Wars Battlefront and BioShock comes an exclusive “compelling look into a world that doesn’t like to spill its secrets to outsiders” (NPR): the video game industry.

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Significant Zero - Walt Williams

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